Rules Cut out and glue to the inside of the lid

4. Cubes

roughly

5. Inlau

Find 1, 9 and 9 cubes

(i.e. 12mm dice)

9

 $\ensuremath{\frac{1}{2}}$ inch / 12mm.

states to move your with the bodby in between the state of the street, with the bodby in between Ratife the tin as usual, making ser to turn it upded down at least once. Then tally the goors as normal and remove opponent goons from the tin. However, whenever you are to remove more than one of your opponent's goons. Although this game may make light of hoodinmy and scruling about, it is not a thing well-raised ladies & gentlemen participate in. Have your pleasure playing an amusing game of Brawlers, but dor't brawl with actual persons unless you have to. wo participant brawl. Choose then place the goons of both ever you like, on their own street, with the bobby in One participant
You can practice E
just like a two partic
your team, then pla
teams however you
side of the street, 2 Place the black bobby on his marked (

2 A First particular of the street |

3 4 New share & Sup in the inhowever yet |

3 4 New share & Sup in the inhowever yet |

4 New share & Sup in the inhowever yet |

5 4 New share & Sup in the inhowever yet |

5 5 He the tit down on a table. Open the list of the inhome is the properties and yet |

6 Second particular is before, unrounding the inholded of the list of o And providents tally the number of the party short party of the party open 1 The motorious British street gangs of the 3 posh lyps and the bluescous Konsers 4 have been at it for years. Viring for dominance in the sungging truthe ther rivalry 5 has presently come to a primacle. Nine send of their finest puglists, gather 6, grievence at itse, and to settle their 6, grievence at itse, and to be a former of the bands, attempting to bar their path. The 8 string gangs will tarner until one of string gangs will tarner until one of string gangs will tarner until one of Two participants

Each participant plays one of the gangs, 1
the lightly coloured ritzy boys, the Pips,
or the tan rough & rowdy Rosters.

1 dark (cop)

9 bright

9 medium

gang win!



Boffom Cut out and glue to the underside of the tin. Cuarrel with your friends with a gang of nin

5. Leaflet Cut out and fold along the dotted lines.

<u>Brawlers</u>

Design by Martijn van der Lee Inlay art by Giampiero Randazzo

The history of Brawlers

In this tin you will find a remake of a long forgotten game from 1917. It had a short burst of popularity back when it was released, but quickly disappeared from the market owing largely to its sudden rise in fame.

The first public radio broadcast dated only a decade before the initial release of Brawlers. Like the printing press and gramophone re-cords before it and TV and video-games after it, radio was both adored by the silent majority

and maligned by a vocal minority, claiming it to be the devil's tool and would cause the fall

The shape of the tin was claimed to cause its players to suffer square eyes (albeit with rounded corners). Looking into the tin was suspected of causing anti-social behavior with players no longer looking at each other. The shaking required by the rules of game was mis-taken for spastic seizures.

Concerned parents returned the tins and store owners refused to stock the game. Unable to sell their game, the producers of Brawlers soon went out of business. Little has been heard of their owners since.

About the reconstruction

This version is an close reconstruction of the original game of Brawlers. The exact colors of the cubes were not officially documented and have been recreated from historic publications about the game.

Brawlers has had a number of unlicensed copies in the past, with various levels of incorrect rules and equally various levels of success.

Ballers - A soccer-themed version with 11 cubes for each team. This version was infamous for being nearly unplayable due to the lack of space inside the tin. B - A 60's minimalist version with only one cube on either side. Although critics lauded its minimal number of turns, it did not gain much traction outside the art world.

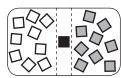
Crawlers - Released in 1975 to cash in on the fame of D&D. Ironically, this version caught in the D&D controversies. Combined with an accidental reversal of the rules regarding the "cop" (called "Dungeon Master" in this version), the game never became a success.

Contents of this tin

- 1 Leaflet (this one).
 1 dark cube (cop).
 9 bright cubes (left team; Pips).
- 9 medium cubes (right team; Rousters).

You start each round by placing the cubes of your team in the tin or your side

Example at start of first round.



Removing cubes

The rules (sticker on inside of the lid) are simple, but a few examples will make it easier

In the following examples, the black cube is the cop. White cubes start on the left, grey cubes on the right.

I. Gray cube not fully past cop; no cubes re-











III. 1 white and 1 gray cube fully past cop; re-

口





move 1 gray and 1 white cube.



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Cut out and clip off white areas. Fold where flaps meet.

Carefully insert into tin and tuck flaps under inner lip of tin.

Cover hinge side

Harara Rafa

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